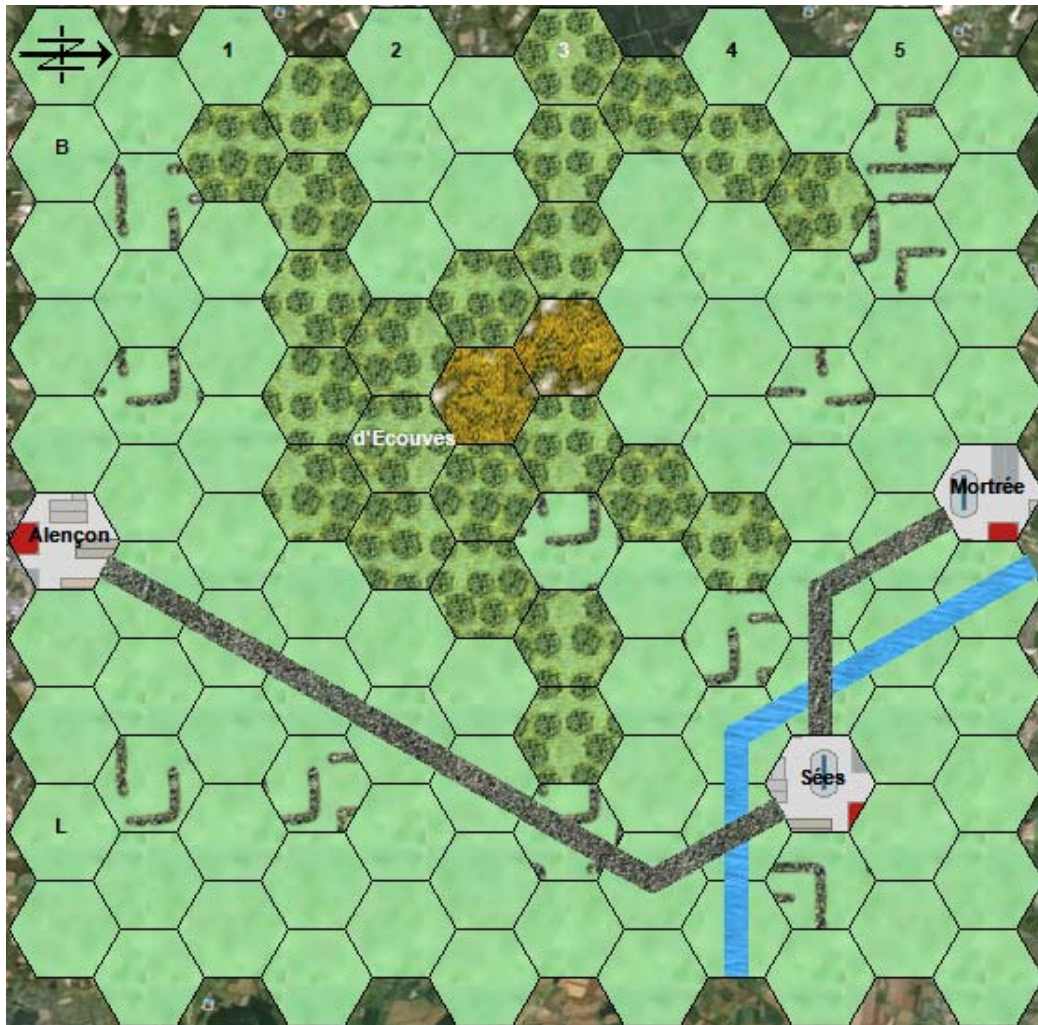


## Falaise 1944 French Sector



Board Size: 12x12; Hex Orientation: horizontal; Date: 1944/08/12-13; Turns: 9

### Description

To the south of Falaise the 15th US Corps and the French 2<sup>e</sup> Division Blindée (2DB) were ordered to move North in the direction of Argentan, in order to meet the Canadians and complete the pocket's closure. The 2DB had just liberated Alençon not without significant losses but was eager to press on. The German forces holding this sector were fine but battered units from the 9th Panzer Division, a paratrooper *Kampfgruppe* 6.Fallschirm, plus the lesser 708.I.D.

Troop scale: the basic infantry unit equals one Coy; a tank unit one Squadron or *Kompanie*.

Map: all wood and hill hexes belong to d'Ecouvres Forest; the river is fordable to INF that becomes FIF; any single unit may occupy one of the banks on each river hex, but INF crossing must move into the river.

### Units and Deployment



#### 2eme Division Blindée (Leclerc)

3x HQ deploy anywhere by any T1 phase

GTB (*Groupement Tactique Billotte*) 501<sup>e</sup> RCC deploy by hex B, south row only

1<sup>e</sup> Compagnie: 2x M4A2, 1x M4A3w 76

3<sup>e</sup> Compagnie: 3x M4A2

Mechanized Infantry Coy : 3x AIF + 1 HMG

GTD (*Groupement Tactique Dio*) 12<sup>e</sup> Cuirassiers deploy by Alençon, south row only

2<sup>e</sup> Compagnie: 2xM4A2 or M4A1, 1x M4A3w 76

4<sup>e</sup> Compagnie: 2x M4A3w, 1x M4A3w 76

Mechanized Infantry Coy : 3xAIF + 1 HMG or MTR

(a maximum of one tank in GTD can be replaced with a M4 Hybrid)



GTL (*Groupement Tactique Langlade*) 12° RCA deploy by hex L, south row only  
 2° *Compagnie*: 2xM4A2 or M4A3w, 1x M4A3w 76  
 3° *Compagnie*: 2xM4A2, 1x M4A3w 76  
 Mechanized Infantry Coy : 3xAIF + 1 HMG



1er RMSM; Reece Regiment (*Régiment de Marche de Spahis Marocains*) deploy on any of the two south (left) rows  
 2e *Escadron*, Tace Face (*se taire et faire*): 2x Stuart M5A1, 1x M8 Greyhound

*Escadron* of the tank destroyer *Régiment blindé de fusiliers-marins*: 3x M10 Wolverine enter south row from turn 2 on DR

3x Mechanized Infantry Coy, each: 3xAIF + 1 MTR enter south row from turn 2 on DR

Note: all the INF Coy are from the *Régiment de Marche du Tchad*, 1-3 Battalions, including a large number of Spanish troops.



2x HQ deploy anywhere by any T1 phase

9th Panzer Division *Kampfgruppen*  
 Panzer *Abteilung*: 3x Panzer IV H/J  
 Panzergrenadier Coy: 3x AIF + MTR  
 2x Panzergrenadier Coy, each: 3x AIF + MMG  
 Panzerjäger group: 2x Marder III M  
 Sturmgeschütz group: 2x Jagdpanzer IV L48

deploy at Mortrée  
 deploy by Sées in *planned ambush*, dug-in  
 deploy in *ambush at will* by Sées or Mortrée from Turn 2  
 deploy in *ambush at will* anywhere from Turn 3  
 deploy in *ambush at will* anywhere from Turn 4



*Kampfgruppen* from 6. Fallschirm Jäger Division  
 2x Infantry Coys, each: 3x MIF  
 Infantry Coy: 3x MIF + MTR or MMG  
 Fallsch.Pz.Jäg.Abt. 6: 2x Pak40 + tractor  
 s.Werfer-Abt. 21: 3x Nebelwerfer missile + tracktor

deploy in *ambush at will* in d'Ecouves Forest  
 deploy in *ambush at will* in d'Ecouves Forest  
 deploy in *ambush at will* in d'Ecouves Forest, may be dug-in  
 deploy in *ambush at will* by d'Ecouves Forest



Stray mixed units from the 708.I.D. and others coming from the pocket:

Enter on random hex 1-5 west row, one per turn starting on Turn 1 (on a '6' the unit is removed from play):

- 1) Infantry Coy: 1d2+1 FIF
- 2) Sturmgeschütz group: 1d3x Stug IIIG or Stug IV
- 3) MMG group: 1d3 MMG + truck
- 4) Infantry Coy: 1d2+1 MIF

### Objectives

French Victory: clear the height forest hexes and take Sées; if any ally unit enters Mortrée it is an automatic victory.

German Victory: hold at least one forest hill hex and Sées.

Special Draw: the French must take Sées and then leave the village before the game ends or it is a draw.

Historical aftermath:

The Ally forces concentrated more in competing for tactical progression rather than cooperating to achieve clear goals. Part of the 2DB did not exactly follow orders and run through the main Alençon-Argentin road, forcing the US forces into a traffic jam by Sées. The French were blamed for the failure of capturing Argentin, but superior orders for the operation had been far from consistent. Ultimately the Ally failed to seal the pocket: though severely mauled some Reich units survived.

The original sector map used as under layer:

